

## The Fluorescent Mineral Society, Inc.

www.uvminerals.org

FMS Members,

I am writing to alert you to changes in the FMS publications, membership levels and annual dues approved by the Board at its most recent meeting.

Specifically, the Board has decided to eliminate paper copies of *UV Waves* and the General Membership level. Beginning in 2022 *UV Waves* will only be distributed electronically. Restrictions on the length and quality of content, the volunteer time and effort to format the issues for printing, and the increasing costs associated with print copies made continuation of print copies untenable. We expect future *UV Waves* will be even more interesting by switching to only electronic copies; there will be more and better quality photos, no limits on "Every Fluoro Tells A Story" and "Query Quarry" questions, and fewer limits on length. As always, every member is encouraged to submit photos, questions, collecting and technical write-ups for publication.

Annual dues for a Basic Membership will increase from \$20/yr. to \$25/yr.; for a Patron, from \$60/yr. to \$75/yr.; and for a Sustaining Member, from \$75/yr. to \$150/yr. Those individuals who pay for a Patron Membership will receive a letter for tax purposes that acknowledges their \$50 gift to FMS, a 501(c)(3) organization, (the amount over and above the Basic Membership fee). Sustaining Members will be allowed two, half page informational notes per year in an issue of *UV Waves*.

For those members who have already prepaid Basic, Patron and Sustaining Memberships for future years, those memberships will be honored despite the fact that dues have increased. For members who have not yet renewed their membership (at any level) for 2022 or beyond, the old dues rates will be honored for payments received no later than December 31, 2021. Thereafter, the new rates will apply. As noted above, the General Membership is no longer available.

We sincerely hope that each of you will continue your membership in the FMS.

Sincerely
Pat
FMS Secretary